

# AYBOnline | BaseLAN 29.5

## Space Pirate Trainer Contest

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**Date:** May 21<sup>st</sup> – May 22<sup>nd</sup> 2016  
**Admins:** Kevin Carbotte  
**Format:** Best Score  
**Team Size:** 1

## Schedule

**Friday:** N/A      **Saturday:** All afternoon 15 min slots      **Sunday:** N/A

## RULES

### Tournament Format

Players will have 15 minutes to get their highest possible score in the first person VR arcade gallery shooter that will have you dodging, ducking and running around. You'll need real skills at shooting your targets while dodging and blocking incoming fire. There's no aim assist, if you miss, it's your own fault, and if you have great aim you'll have some real bragging rights.

Players will have unlimited restarts for 15 minutes. When your time runs out, you will be allowed to play until your next death.

Each round will display a score in points. The highest score overall will be the winner of the tournament.

Please note: If you hit restart before we see the score, there's nothing we can do as it's not recorded permanently anywhere unless you have the local high-score. Be careful with that trigger. Equipment Handling - The HTC Vive is a very expensive piece of equipment. We will give you instructions before using it. If you fail to pay attention to the instructions, or we feel you are mistreating the hardware, you will be disqualified and pulled out of the game.

If damage is caused by mistreating the hardware, you may be held responsible for replacement components. Remember, we only have one Vive. If you break it, you've ruined everyone else's chances to see what roomscale VR has to offer.